E4S

BCM



WELCOME BACK

Putting everything together into the:

BUSINESS CANVAS MODEL





PUTTING YOUR BUSINESS PLAN IN ONE SHEET



the material of the following slides is taken or adapted from:

https://strategyzer.com/

HIGHLY RECOMMENDED!

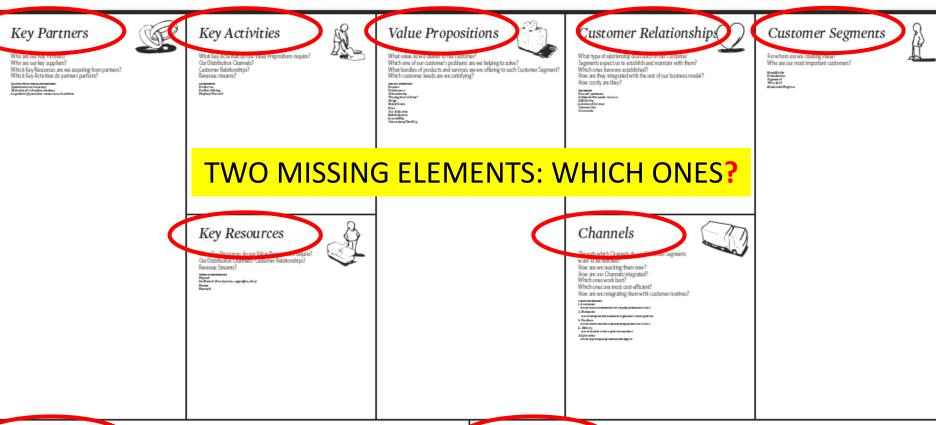
+ all the things we have already discussed (with references therein)



BUSINESS CANVAS



9 AREAS TO BE FILLED IN WITH STICKERS



Cost Structure

What are the most important costs by

Which Key Activities are most expensive?

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Revenue Streams

For what up only common you.

How are they currently paying?
How would they prefer to pay?
How much ches each Revenue Steam contribute to overall revenues?

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BUSINESS CANVAS: TIME?



9 AREAS TO BE FILLED IN WITH STICKERS

Key Partners

Who are our Key Partners? Who are our key suppliers? Which Key Resources are we acquiring from partners? Which Key Activities do partners perform?



Key Activities

What Key Activities do our Value Propositions require? Our Distribution Channels? Customer Relationships? Revenue streams?



Value Propositions

What value do we deliver to the customer? Which one of our customer's problems are we helping to solve? What bundles of products and services are we offering to each Customer Segment? Which customer needs are we satisfying?



Customer Relationships

What type of relationship does each of our Customer Segments expect us to establish and maintain with them? Which ones have we established? How are they integrated with the rest of our business model? How costly are they?

Customer Segments

Forwhom are we creating value? Who are our most important customers?

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TIME!

NOW? AFTER 6 MONTHS? IN 5 YEAR TIME?

COMPETITION

Cost Structure

What are the most important costs inherent in our business model? Which Key Resources are most expensive Which Key Activities are most expensive?



Revenue Streams

For what value are our customers really willing to pay? For what do they currently pay How are they currently paying How would they prefer to pay

How much does each Revenue Steam contribute to overall revenues?

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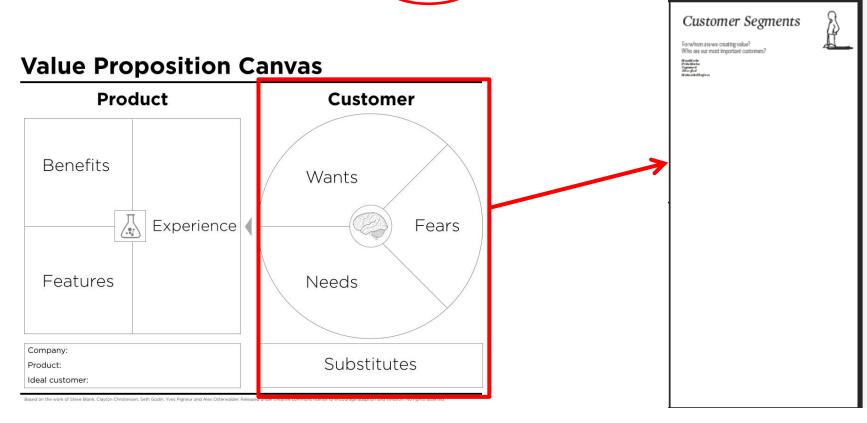




BUSINESS CANVAS: CUSTOMER SEGMENTS



Find a solution to a problem that is shared by people who are willing to pay to solve it.



Consider all possible segment, and choose the one you want to serve Most of the times, your first target are ...?

innovators and early adopters (guru's)

Name your first 3 customers (real names) and/or

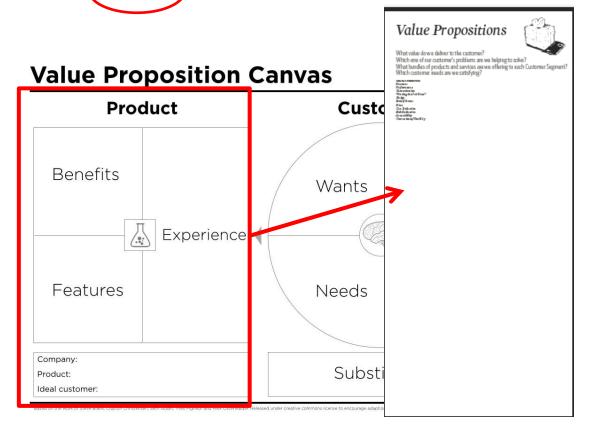
Define your PERSONA B. Aulet, Disciplined Entrepreneurship (Wiley, 2013)



BUSINESS CANVAS: VALUE PROPOSITION



Find a solution to a problem that is shared by people who are willing to pay to solve it.



Remember also:

- Product leadership
- Operational excellence
- Customer intimacy

(At the start, you are going to be in customer intimacy, most of the times, why?

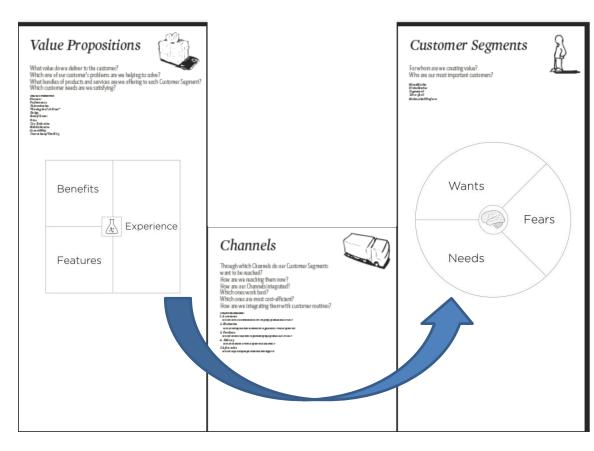
→ lean startup and codevelopment!)

BUSINESS CANVAS: CHANNELS



KEY ELEMENTS:

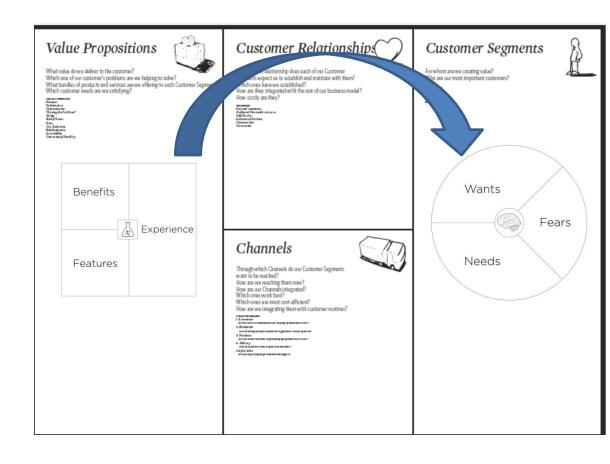
- Awerness
 (branding and marketing)
- Evaluation
- Purchase
- Delivery
- After sales



BUSINESS CANVAS: CUSTOMER RELATIONSHIPS



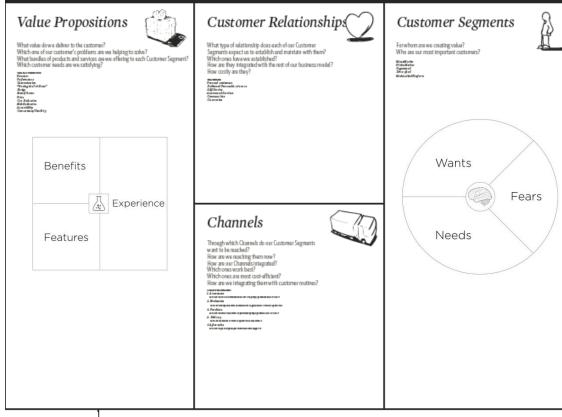
Customer acquisition Customer retention Upselling



BUSINESS CANVAS: REVENUE STREAMS



Find a solution to a problem that is shared by people who are willing to pay to solve it.



Remember: WHO PAYS ≠ WHO USES

Revenue Streams

For what value are our customers really writing to pay? For what do they currently pay? How are they currently paying? How would they prefer to pay?

How would they prefer to pay? How much does each Revenue Steam contribute to overall revenues?

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BUSINESS CANVAS: KEY RESOURCES











Key Resources

What Key Resources do our Value Propositions require? Our Distribution Channels? Customer Relationships? Revenue Streams?



Value Propositions

What value do we deliver to the customer? Which one of our customer's problems are we helping to solve? What bundles of products and services are we offering to each Customer Segment? Which customer needs are we satisfying?



Customer Relationships

What type of relationship does each of our Customer Segments expect us to establish and maintain with them? Which ones have we established? How are they integrated with the rest of our business model? How costly are they?

Channels

Through which Channels do our Customer Segments want to be reached?

How are we reaching them now? How are our Channels Integrated? Which ones work best? Which ones are most cost-afficient? How are we integrating them with customer routines?

Customer Segments

For whom are we creating value? Who are our most important customers?

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Revenue Streams

For what value are our customers really willing to pay? For what do they currently pay? How are they currently paying

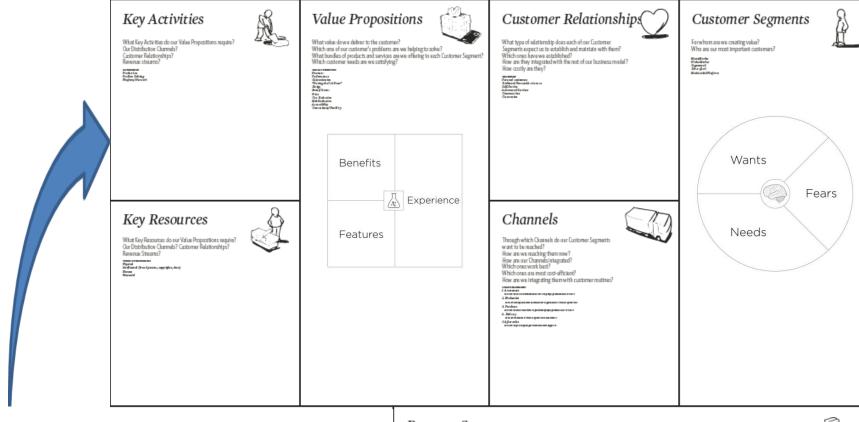
How would they prefer to pay How much closs each Revenue Stream contribute to overall revenues?





BUSINESS CANVAS: KEY ACTIVITIES





The specific set of activities that allow you to deliver your value proposition to the target customers

Revenue Streams

For what value are our customers really writing to pay? For what do they currently pay? How are they currently paying? How would they prefer to pay?

How much ches each Revenue Steam contribute to overall revenues

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BUSINESS CANVAS: KEY PARTNERS



Key Partners

Who are our Key Partners? Who are our key suppliers?
Which Key Resources are we acquiring from partners? Which Key Activities do partners perform?



Key Activities

What Key Activities do our Value Propositions require? Our Distribution Channels? Customer Relationships? Revenue streams?

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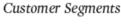
Value Propositions

What value do we deliver to the customer? Which one of our customer's problems are we helping to solve? What bundles of products and services are we offering to each Customer Segment? Which customer needs are we satisfying?



Customer Relationships

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Forwhom are we creating value? Who are our most important customers?

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Key Resources

What Key Resources do our Value Propositions require? Our Distribution Channels? Customer Relationships? Rayonup Strooms?



Channels

Through which Channels do our Customer Segments want to be reached? How are we reaching them now?

How are our Channels Integrated? Which ones work best? Which ones are most cost-afficient? How are we integrating them with customer routines?



COMMITMENTS

...and stakeholder

Revenue Streams

For what value are our customers really willing to pay? For what do they currently pay How are they currently paying

How would they prefer to pay How much closs each Revenue Stream contribute to overall revenues?





INTERACTIONS

BUSINESS CANVAS: COST STRUCTURE



Key Partners

Who are our Key Partners? Who are our key suppliers? Which Key Resources are we acquiring from partners? Which Key Activities do partners perform?



Key Activities

What Key Activities do our Value Propositions require? Our Distribution Channels? Customer Relationships? Revenue Shaums?

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Value Propositions

What value do we deliver to the customer?
Which one of our customer's problems are we helping to solve?
What bundles of products and services are we offering to each Customer Segment?
Which customer heads are we satisfying?

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Customer Relationships

What type of relationship does each of our Customer Segments expect us to establish and maintain with them? Which cress have we established? How are they integrated with the rest of our business model? How costly an

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Customer Segments

For whom are we creating value? Who are our most important customers?

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Key Resources

What Key Resources do our Value Propositions require? Our Distribution Channels? Customer Relationships? Revenue Streams?

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Channels

Through which Channels do our Customer Segments want to be reached? How are we reaching them now?

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Cost Structure

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COST ANALYSIS



Revenue Streams

For what value are our customers really willing to pay? For what do they currently pay? How are they currently paying? Uses used 4 the section of 2.2.

How would they prefer to pay? How much closs each Revenue Steam contribute to overall revenues?

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BUSINESS CANVAS: EXAMPLE (SIMPLIFIED)



TIME = t_0

Key Partners

Who are our Key Partners? Who are our key suppliers? Which Key Resources are we acquiring from partners? Which Key Activities do partners perform?

Wine researchers and influencers

Optics11

Stefan Witte

Key Activities

What Key Activities do our Value Propositions require? Our Distribution Channels? Customer Relationships? Revenue streams?

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Test the microscope as is

Key Resources

What Key Resources do our Value Propositions require? Our Distribution Channels? Customer Relationships? Ravenue Streams?

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Unique bird-inhand (see previous lectures)

Value Propositions

What value do we deliver to the customer? Which one of our customer's problems are we helping to solve? What bundles of products and services are we offering to each Customer Segment?

A portable

microscope for at-line control of yeast cells. It's an insurance against disaster!

Customer Relationships

What type of relationship does each of our Eustome ogments expect us to establish and maintain with them? Which ones have we established? How are they integrated with the rest of our business model? How costly are they

Co-creation

Channels

Through which Channels do our Customer Segment: want to be reached? How are we reaching them now?

How are our Channel's Integrated Which ones are most cost-afficient?

How are we integrating them with customer routines

interaction and sale

Direct

Customer Segments

Forwhom are we creating value? Who are our most important customers?

Young Italian mid-size wine producers (500,000 bottles/year) **INNOVATORS!**

Cost Structure

What are the most important costs inherent in our business model? Which Key Resources are most expensive? Which Key Activities are most expensive?

See cost projections (5.000 +45,000)

Personal affordable losses

Revenue Streams

For what value are our customers really willing to pay? For what do they currently pay? How would they prefer to pay How much closs each Revenue Steam contribute to overall revenues

Grant: no paying customer until test confirms customer added value



YOUR HOMEWORK FOR 2017

CHOOSE A (SMALL) PROJECT

MAKE A PRODUCT

AND TRY TO SELL IT! (you do not necessarily need a company!)

IF YOU FAIL, FAIL FAST, AND TRY AGAIN

IF IT WORKS, MAKE IT FLY!





ABOUT PERSUASION

https://www.youtube.com/watch?v=cFdCzN7RYbw



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